



D'source

D'source Project



Open Design School



MoE's Innovation Cell



Prototyping Part 2: MVP, Proof of Concept, Info Architecture, Experience Design Design Thinking & Innovation Project

Section: P12, Week 12



**THINK!
DESIGN**

Design Thinking & Innovation (DT&I)

Section: P12

Week 12



**THINK!
DESIGN**

Design Thinking & Innovation (DT&I)

Prof. Ravi Poovaiah
IDC School of Design, IIT Bombay



DT&I Project

P12

**Minimum Viable Product,
Proof of Concept,
Info Architecture,
Experience Design**



Project:



Content

P12.1: Minimum Viable Product (MVP):

P12.2: Proof of Concept (PoC):

P12.3: Information Architecture (IA):

P12.4: Experience Design (XD):

A dark grey circle containing the text "THINK! DESIGN" in yellow, uppercase, sans-serif font.

THINK!
DESIGN



P12.1

DT&I Project:

MVP,

PoC,

Info Architecture,

Experience Design



Why is 'Prototyping' Part 2 Important?

As mentioned before, **Prototyping part 2** takes you further closer to the final version of the idea or concept.

And, helps one to visualize, make it tangible, test, get feedback and change/iterate before the design is finalized.

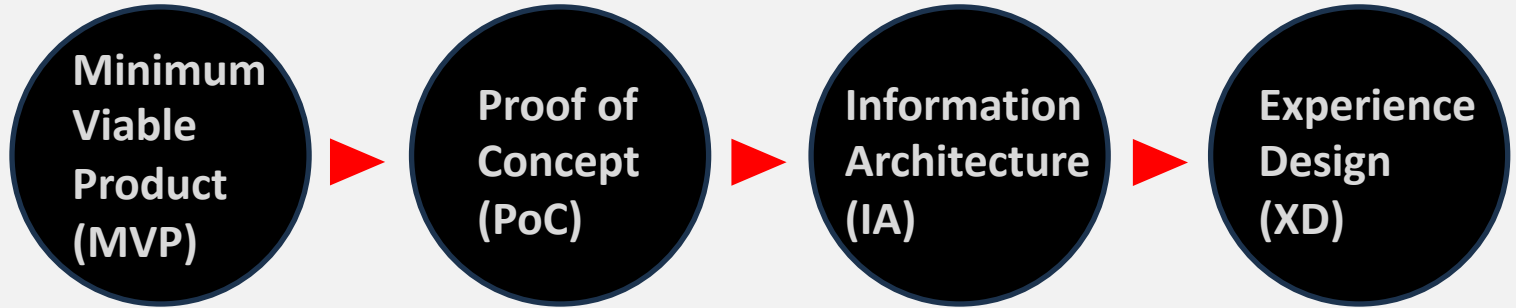
Prototyping Part 2 involves Medium Prototyping, the next version of ideas and concepts. It also involves trying out - Minimum Viable Product (MVP) or Proof of Concept (PoC), Information Architecture as well as understanding how the user would interact and experience the concept along with deciding appropriate choices of technology and media.

Soft > Medium > Hard



Prototype part 2:

(MVP > PoC > IA > XD)





DT&I Project – Medium Prototyping Steps:



1. Note down the Final Concepts chosen



2. Apply Medium Prototyping Techniques.



3. Make use of Minimum Viable Product or Proof of Concept and get Feedback



4. Make use of Information Architecture to organize information



5. Make use of Experience Design to bring in memorable interactions



**Thanks for
Listening**

DT&I Project
Section: P12
Week 12

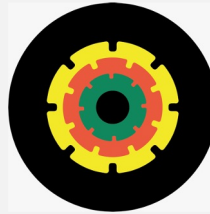
THINK!
DESIGN

DT&I Course – Week 12:



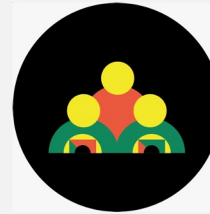
DT&I
Process
(20%)

- > MVP
- > Proof of Concept (PoC)
- > Info Architecture
- > Experience Design



DT&I
Tools
(20%)

- > MVP
- > Proof of Concept (PoC)
- > Info Architecture
- > Experience Design



DT&I
Project
(50%)

- > Apply MVP,
- > Proof of Concept (PoC)
- > Info Architecture
- > Experience Design



DT&I
Cast Study
(10%)

- > Case Study Project:
Storage Design to reduce Post-harvest loss of Vegetables



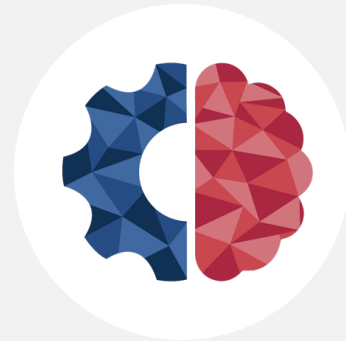
Supporting Organizations:



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Credits:

Presented by:
Prof. Ravi Poovaiah



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Credits:

Camera & Editing:
Santosh Sonawane



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Credits:

Think Design Animation:
Rajiv Sarkar



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Credits:

Graphic Icons:
Shweta Pathare



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Credits:

End Title Music:
C P Narayan



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